

Design Formula for Coolant Nozzles (Tooling & Accessories Group)

Premise: Velocity of coolant to equal velocity of wheel (flow/pressure at nozzle connection).

Formula: $V_c = V_s$

Formula: $V_c = Q / h \times p$

Or: $h = Q / V_c \times p$

Where:
 V_c = Coolant Velocity
 V_s = Grinding Wheel Surface Velocity
 Q = in.³/sec. = 231 in.³/gal. (H₂O)
 h = Height of Nozzle Exit Opening
 p = Contact Perimeter Line of Wheel-to-Part Length

Example: $V_s = 6500$ S.F.P.M.
Pump delivery of 20 GPM at nozzle connection
Grinding contact line of 1.0 inches ($p = 1.0$ inches)

$V_s = 6500$ Surface Feet Per Minute (S.F.P.M.) $\times 12$ (in/ft.) /60 sec. = 1300 in/sec.

$Q = 20$ (Gallons per minute) $\times 231$ (in³/gal.)/60sec. = 77 in³/sec.

IF: $V_c = V_s$

Then: 1300 in./sec. (V_s) = 77 in³/sec.(Q) / $h \times 1$ (p)

Therefore: 77 in.³/sec.(Q) / 1300 in./sec. (V_s) $\div 1$ in. (p) = 0.059 in. (h)

Due to the friction loss factors, wear tolerance and coolant flow loss at the exit of the nozzle, it is advisable to calculate a 10% loss factor. Therefore make $h = 0.059 \times 0.90 = 0.053$ in.

A cross reference must now be made with the psi / velocity table to ensure pump psi available will give coolant velocity (SFPM) required to match wheel speed. To formulate the pressure needed:

$$\text{PSI} = \left(\frac{\text{SFPM}/60}{12.2} \right)^2 \text{ Example above would be } \left(\frac{6500/60}{12.2} \right)^2 = 79 \text{ PSI}$$

A change from water based coolant to straight oil fluid will affect nozzle performance. An increase in specific gravity and/or viscosity will decrease velocity pattern quality and impact strength. A conversion factor is available.